

# THE RECORDER

Published on the *The Recorder* (<http://www.recorder.com>)

---

## Town takes next step in Green River Park renovations

By ANITA FRITZ

Recorder Staff

Wednesday, December 17, 2014

(Published in print: Thursday, December 18, 2014)

GREENFIELD — It's going to cost \$690,000 for the town to make improvements to Green River Park off Deerfield Street and build a dog park there and Town Council voted Wednesday night to approve \$50,000 to get the ball rolling.

The improvements, which the town expects to begin making next spring, will include the dog park, a new playground and pavilion and new basketball and pickleball courts, as well as more accessibility.

The town will use \$240,000 from an anonymous dog park foundation, as well as \$400,000 from Parkland Acquisitions and Renovations for Communities grants, and the \$50,000 from the town to pay for the project.

The PARC grant is a program of the state Executive Office of Energy and Environmental Affairs.

The town is also going to improve drainage in the park, build pedestrian pathways and install benches and fencing, which will all be included in the cost.

The town has already renovated several of its parks, including Beacon Field on Beacon Street, Greenfield Swimming and Recreation Area on Nashs Mill Road and Hillside Park on Grove Street, and because of that has been designated a Playful City USA three years in a row.

The town has 17 parks and according to Recreation Director Christy Moore, Greenfield will continue with upgrades to all or most of them eventually.

Moore said the town wants to make all of its parks even more attractive than they are now.

"We want to attract more families and individuals living in Greenfield and the area," said Moore in a previous interview. "It's because of the investments the town and state have already made that the town has received the Playful City designation so many times."

---

**Source URL:** <http://www.recorder.com/home/14854869-95/town-takes-next-step-in-green-river-park-renovations>